



- NEWS
- BASICS
- CLASSES
- SKILLS
- ITEMS**
- MONSTERS
- NPCs
- QUESTS
- SHRINES
- MAPS
- FAQ
- FILES



RUNE WORDS

[Rune Words Index](#) |
 [Original Rune Words](#) |
 [1.10 Rune Words](#) |
 [1.11 Rune Words](#)

Original Rune Words	Allowed Items	Rune Order	Completed Stats
Ancient's Pledge	3 Socket Shields	Ral + Ort + Tal	+50% Enhanced Defense Cold Resist +43% Fire Resist +48% Lightning Resist +48% Poison Resist +48% 10% Damage Goes To Mana
Black	3 Socket Clubs/Hammers/Maces	Thul + Io + Nef	+120% Enhanced Damage 40% Chance Of Crushing Blow +200 To Attack Rating Adds 3-14 Cold Damage - Cold Duration 3 Seconds +10 To Vitality 15% Increased Attack Speed Knockback Magic Damage Reduced By 2 Level 4 Corpse Explosion (12 Charges)
Fury	3 Socket Melee Weapons	Jah + Gul + Eth	+209% Enhanced Damage 40% Increased Attack Speed Prevent Monster Heal 66% Chance Of Open Wounds 33% Deadly Strike Ignore Target's Defense -25% Target Defense 20% Bonus To Attack Rating 6% Life Stolen Per Hit +5 To Frenzy (Barbarian Only)
Holy Thunder	4 Socket Scepters	Eth + Ral + Ort + Tal	+60% Enhanced Damage -25% Target Defense Adds 5-30 Fire Damage Adds 21-110 Lightning Damage +75 Poison Damage Over 5 Seconds +10 To Maximum Damage Lightning Resistance +60% +5 To Maximum Lightning Resistance +3 To Holy Shock (Paladin Only) Level 7 Chain Lightning (60 Charges)
			+160% Enhanced Damage +9 To Minimum Damage +9 To Maximum Damage 25% Deadly Strike +250 To Attack Rating

Honor	5 Socket Melee Weapons	Amn + El + Ith + Tir + Sol	+1 to All Skills 7% Life Stolen Per Hit Replenish Life +10 +10 To Strength +1 To Light Radius +2 To Mana After Each Kill
King's Grace	3 Socket Swords/Scepters	Amn + Ral + Thul	+100% Enhanced Damage +100% Damage To Demons +50% Damage To Undead Adds 5-30 Fire Damage Adds 3-14 Cold Damage - 3 Second Duration +150 To Attack Rating +100 To Attack Rating Against Demons +100 To Attack Rating Against Undead 7% Life Stolen Per Hit
Leaf	2 Socket Staves* (Not Orbs)	Tir + Ral	Adds 5-30 Fire Damage +3 To Fire Skills +3 To Fire Bolt (Sorceress Only) +3 To Inferno (Sorceress Only) +3 To Warmth (Sorceress Only) +2 To Mana After Each Kill + (2 Per Character Level) +2-198 To Defense (Based On Character Level) Cold Resist +33%
Lionheart	3 Socket Body Armor	Hel + Lum + Fal	+20% Enhanced Damage Requirements -15% +25 To Strength +10 To Energy +20 To Vitality +15 To Dexterity +50 To Life All Resistances +30
Lore	2 Socket Helms	Ort + Sol	+1 To All Skill Levels +10 To Energy +2 To Mana After Each Kill Lightning Resist +30% Damage Reduced By 7 +2 To Light Radius
Malice	3 Socket Melee Weapons	Ith + El + Eth	+33% Enhanced Damage +9 To Maximum Damage 100% Chance Of Open Wounds -25% Target Defense -100 To Monster Defense Per Hit Prevent Monster Heal +50 To Attack Rating Drain Life -5
Melody	3 Socket Missile Weapons	Shael + Ko + Nef	+50% Enhanced Damage +300% Damage To Undead +3 To Bow and Crossbow Skills (Amazon Only) +3 To Critical Strike (Amazon Only) +3 To Dodge (Amazon Only) +3 To Slow Missiles (Amazon Only) 20% Increased Attack Speed +10 To Dexterity Knockback
			+3 to Sorceress Skill Levels

Memory	4 Socket Staves (Not Orbs)	Lum + Io + Sol + Eth	<ul style="list-style-type: none"> 33% Faster Cast Rate Increase Maximum Mana 20% +3 Energy Shield (Sorceress Only) +2 Static Field (Sorceress Only) +10 To Energy +10 To Vitality +9 To Minimum Damage -25% Target Defense Magic Damage Reduced By 7 +50% Enhanced Defense
Nadir	2 Socket Helms	Nef + Tir	<ul style="list-style-type: none"> +50% Enhanced Defense +10 Defense +30 Defense vs. Missile Level 13 Cloak of Shadows (9 Charges) +2 To Mana After Each Kill +5 To Strength -33% Extra Gold From Monsters -3 To Light Radius
Radiance	3 Socket Helms	Nef + Sol + Ith	<ul style="list-style-type: none"> +75% Enhanced Defense +30 Defense Vs. Missile +10 To Energy +10 To Vitality 15% Damage Goes To Mana Magic Damage Reduced By 3 +33 To Mana Damage Reduced By 7 +5 To Light Radius
Rhyme	2 Socket Shields	Shael + Eth	<ul style="list-style-type: none"> 20% Increased Chance of Blocking 40% Faster Block Rate All Resistances +25 Regenerate Mana 15% Cannot Be Frozen 50% Extra Gold From Monsters 25% Better Chance Of Getting Magic Items
Silence	6 Socket Weapons	Dol + Eld + Hel + Ist + Tir + Vex	<ul style="list-style-type: none"> 200% Enhanced Damage +75% Damage To Undead Requirements -20% 20% Increased Attack Speed +50 To Attack Rating Against Undead +2 To All Skills All Resistances +75 20% Faster Hit Recovery 11% Mana Stolen Per Hit Hit Causes Monster To Flee 25% Hit Blinds Target +33 +2 To Mana After Each Kill 30% Better Chance Of Getting Magic Items
Smoke	2 Socket Body Armor	Nef + Lum	<ul style="list-style-type: none"> +75% Enhanced Defense +280 Defense Vs. Missile All Resistances +50 20% Faster Hit Recovery Level 6 Weaken (18 Charges) +10 To Energy -1 To Light Radius
			<ul style="list-style-type: none"> Magic Damage Reduced By 3 +6 To Dexterity +15 To Maximum Stamina

Stealth	2 Socket Body Armor	Tal + Eth	Poison Resist +30% Regenerate Mana 15% 25% Faster Run/Walk 25% Faster Cast Rate 25% Faster Hit Recovery
Steel	2 Socket Swords/Axes/Maces	Tir + El	20% Enhanced Damage +3 To Minimum Damage +3 To Maximum Damage +50 To Attack Rating 50% Chance Of Open Wounds 25% Increased Attack Speed +2 To Mana After Each Kill +1 To Light Radius
Strength	2 Socket Melee Weapons	Amn + Tir	35% Enhanced Damage 25% Chance Of Crushing Blow 7% Life Stolen Per Hit +2 To Mana After Each Kill +20 To Strength +10 To Vitality
Venom	3 Socket Weapons	Tal + Dol + Mal	Hit Causes Monster To Flee 25% Prevent Monster Heal Ignore Target's Defense 7% Mana Stolen Per Hit Level 15 Poison Explosion (27 Charges) Level 13 Poison Nova (11 Charges) +273 Poison Damage Over 6 seconds
Wealth	3 Socket Body Armor	Lem + Ko + Tir	300% Extra Gold From Monsters 100% Better Chance Of Getting Magic Items +2 To Mana After Each Kill +10 To Dexterity
White	2 Socket Wand	Dol + Io	Hit Causes Monster To Flee 25% +10 To Vitality +3 To Poison And Bone Skills (Necromancer Only) +3 To Bone Armor (Necromancer Only) +2 To Bone Spear (Necromancer Only) +4 To Skeleton Mastery (Necromancer Only) Magic Damage Reduced By 4 20% Faster Cast Rate +13 To Mana
Zephyr	2 Socket Missile Weapons	Ort + Eth	+33% Enhanced Damage +66 To Attack Rating Adds 1-50 Lightning Damage -25% Target Defense +25 Defense 25% Faster Run/Walk 25% Increased Attack Speed 7% Chance To Cast Level 1 Twister When Struck

Notes:

*Leaf: Will only work on Staves and not Staff class weapons like wands.

[Return to Rune Words Index](#)